CASIO TE-2000



OPERATION MANUAL

BASIC FUNCTIONS INDEX

- 1. Making a Sale
- 2. Multiple Tender
- 3. Multiple Sales of Same Product
- 4. Corrections
- 5. Refunds
- 6. Multiple Refunds
- 7. Percentage Discount
- 8. Dollar Discount
- 9. Whole Transaction Discount
- 10. Receipts
- 11. EFTPOS Cash Out
- 12. PLU's
- 13. Clerks
- 14. Correction Keys

Making a Sale

- 1. Enter the price of the item
- 2. Press the department the item belongs to
- 3. Repeat steps 1 and 2 until all purchased items are processed
- 4. Press SUBTOTAL for the total amount due
- Enter amount of cash given by customer and press the TOTAL or CASH key. If the customer is paying by cheque or eftpos then instead of pressing CASH press CHQ or EFTPOS
- 6. The amount of change to be given to the customer will display on the screen and receipt will print if turned on.

If the prices are programmed in for specific items then the corresponding department key will be pressed, instead of the price and the department key.

2. Multiple Tender

- 1. When your customer pays by more then one method (eg part cash, part eftpos), first enter the amount to be paid by the first method
- 2. Press the key corresponding to the method of payment (eg CASH)
- 3. Enter the amount to be paid by the second method
- 4. Press the key corresponding to the second method of payment (eg EFTPOS)

3. Making Multiple Sales Of Same Product

- 1. Enter the number of items you are selling (eg 4)
- 2. Press the X key
- 3. Press the dollar amount of each item (eg 150)
- 4. Press the department of the item you are selling (eg pie)
- 5. Press SUBTOTAL to give the total amount due
- Enter amount of cash given by the customer and press the TOTAL or CASH key. If the customer is paying by cheque or eftpos then instead of pressing CASH press CHQ or EFTPOS
- 7. The amount of change to be given to the customer will display on the screen and receipt will print if turned on.

If the prices are programmed in for specific items then the corresponding department key will be pressed, instead of the price and the department key.

4. Making Corrections To A Transaction

- 1. To clear the last transaction (before the subtotal key is entered) press the ERR CORR/CANCEL key.
- 2. Once the subtotal key is pressed, press ERR CORR/CANCEL to cancel the entire transaction
- 3. The C key clears the screen

5. Refunds

- 1. Press the RF key then the amount to be refunded and corresponding department
- 2. If the prices are programmed in for specific items then RF then the corresponding department key will be pressed, instead of the price and the department key

6. Multiple Refunds

- 1. To refund multiple items you can turn the key to RF mode then enter the items as you normally would to process a sale.
- 2. Once the transaction is completed it is important to turn the key back to REG mode, if it isn't then the next transaction would be processed as a refund.

7. To Give A % Discount (eg 15%)

- 1. Enter the price of the item then press the department the item belongs to. If the prices are programmed in for specific items then the corresponding department key will be pressed, not the price then the department key.
- 2. Enter the amount to be discounted (eg 15)
- 3. Press the -% key. This will display the dollar amount that has been discounted
- 4. Press the SUBTOTAL key and this will display total amount due

8. To Give A \$ Discount (eg \$5)

- 1. Enter the price of the item then press the department the item belongs to. If the prices are programmed in for specific items then the corresponding department key will be pressed, not the price then the department key.
- 2. Enter the amount to be discounted (eg 500)
- 3. Press the key. This will display the dollar amount that has been discounted
- 4. Press the SUBTOTAL key and this will display the total amount due

9. To Give A \$ Or % Discount For A Whole Transaction

- 1. Enter all items in normally the press the SUBTOTAL key
- 2. Enter discount amount either for \$ or % discount
- 3. Press corresponding discount key, -% for % discount and for \$ discount

10. To Print A Receipt

1. Push the receipt on/off key twice to print receipts for every transaction. When receipts are set to print a light will be displayed on the screen.

If the receipt function is switched off a receipt can still be printed by pressing the POST RECEIPT key

11. EFTPOS Cash Out

- 1. This needs to be processed as a separate transaction
- 2. Enter the amount of cash to be given out
- 3. Press the CASH OUT key on the register

12. PLU's

- 1. To make a sale using the programmed PLU number (ie numbers 25-1200) enter the number of the PLU
- 2. Press the PLU key
- If more than one item is being purchased enter these items using either the PLU number and PLU key or the department keys
- 4. Press the SUBTOTAL key and this will display the amount due

13. Assigning A Clerk

- 1. To assign sales to a particular assistant or clerk, enter the number of the clerk (ie 1)
- 2. Press the OPEN CLERK key
- To assign another clerk enter the number of the new clerk and press the OPEN CLERK key
- 4. Process the sale as normal

Clerk control features must first be originally set up by your Casio dealer before assigning a clerk will work.

14. Explanation Of Correction Keys

ERROR CORRECT

Used to take off last item before CASH key has been pressed. Only takes off last sale item.

REFUND

Used to clear any item before CASH key has been pressed. Press refund key then press preset price department, or press REFUND key, enter amount to be refunded then department.

CANCEL

Cancels whole transaction.

% DISCOUNT

Used to register a % off discount. Enter amount then press % key.

MINUS KEY

Used to register dollar discounts. Enter \$ amount then - key

CASH OUT

Used to enter cash out sales. Enter amount and press CASH OUT key, is made separately from a sale transaction

PROGRAMMING INDEX

- 1. Price Changes
- 2. Name Changes
- 3. Changing/Adding Clerk Names
- 4. Adding/Changing PLU's
- 5. Programming Time and Date
- 6. Reports

Programming Notes:

The new Casio range of cash registers are the most advanced ECR system on the market, it incorporates easy programmability with complex functions, to form a system that can suit any retail requirements. While basic programming changes can be performed by the end user (price changes and descriptions), it is advised that more advanced features should be programmed by an authorised CASIO dealer. The use of specialised back up and programming software enables us to safeguard your valuable data before changes are made. If you are unsure about the steps you are about to attempt, we suggest you seek professional help from our support staff.

1. Changing Prices

1.	TURN	Turn key to the PROGRAM position
2.	DISPLAY	Should show PGM1
3.	ENTER	New price (without using decimal point)
4.	PRESS	Preset item button that you wish to change
5.	REPEAT	Steps 3 to 4 until finished
6.	PRESS	Subtotal button to finish
7.	TURN	Key back to REG1

2. Name Changes

1.	TURN	Turn key to the PROGRAM position
2.	ENTER	2
3.	PRESS	Subtotal button
4.	DISPLAY	Should show PGM2
5.	TYPE	New description (using the keys on the keyboard) up to 12 characters.
6.	PRESS	00 button
7.	PRESS	Preset item button that you wish to change
8.	REPEAT	Steps 5 to 7 until finished
9.	PRESS	Subtotal button to finish
10.	TURN	Key back to REG1

3. Clerk Name Changing

- 1. TURN Turn key to the PROGRAM position
- 2. *ENTER* 2
- 3. PRESS Subtotal button
- 4. DISPLAY Should show PGM2
- 5. ENTER XX07

Where XX stands for the memory number of each clerk. ie. 0107 Jeannie, 0207 Leanne, 0307 Holly, 0407 Tania

- 6. PRESS Subtotal button
- 7. TYPE New clerk name (using keys on the Keyboard)
- 8. PRESS CASH (or TOTAL) button
- 9. REPEAT Steps 7 & 8 as necessary
- 10. PRESS Subtotal button to finish
- 11. TURN Key back to REG1

4.Adding / Changing PLU's

This job will enable you to add & change PLU's

(NOTE: PLU's must start from 1 and can go up to 1500)

TURN THE KEY TO PGM POSITION

01. ENTER 2

02. PRESS SUBTOTAL

03. ENTER PLU# (eg 1 -1500)

04. PRESS PLU# Key

05. TYPE Description using keys on keyboard

06. PRESS CASH key

07. REPEAT Steps 5 to 6 as required for sequencial

PLU's. Steps 3 to 6 for non-sequencial

PLU's.

08. PRESS SUBTOTAL

(This part enters the price for the PLU)

TURN KEY TO PGM

09. PRESS 1 then SUBTOTAL

10. ENTER PLU# (eg 1 to 1500)

11. PRESS PLU# Button

12. ENTER \$ Price without Decimal Point

13. PRESS CASH Button

14. REPEAT Steps 12 to 13 as required for sequencial

PLU's. Steps 10 to 13 for non-sequencial

PLU's.

15. PRESS SUBTOTAL

16. TURN Key to REG

5. Date and Time Programming

- 1. TURN Turn key to the PROGRAM position
- 2. DISPLAY Should show PGM1
- 3. ENTER Date in the following format:-

(for days 1 to 9, be sure to enter them as 01 to 09. Enter months 1 to 9 as 01 to 09)

YYMMDD YY = Year MM = Month DD = Day

- 4. PRESS X / Date Time button
- 5. *ENTER* Time in the following format:-

(for hours 1 to 9, be sure to enter them as 01 to 09. Enter minutes 1 to 9 as 01 to 09)

HHMM HH = Hour MM = Minute

- 6. PRESS X / Time Date button
- 7. PRESS C/AC Button
- 8. TURN Key back to REG1

6. Reports

Important

- The reset operation issues a report and also clears all sales data from the cash register's memory.
- Be sure to perform the reset operations at the end of each business day. Otherwise, you will not be able to distinguish between the sales data for different dates.

Daily Reports (for sales totals excluding PLU's)

1. *TURN* Key to the Z position (reset) or X for (read)

2. PRESS CASH)

Daily Reports (for sales totals Including PLU's)

1. TURN Key to the Z position (reset) or X for (read)

2. PRESS 1 then CASH

3. PRESS CASH again

Weekly Reports

1. TURN Key to the Z position (reset) or X for (read)

2. ENTER 200 in Z position or 100 in X position

3. PRESS CASH

Monthly Reports

1. TURN Key to the Z position (reset) or X for (read)

2. ENTER 400 in Z position or 300 in X position

3. PRESS CASH